

JUSTIN PETRICK

15013 Parkside | Oak Forest, IL, 60452 | 708-601-1130 | JustinPetrick24@gmail.com

OBJECTIVE

To secure a position with a company where I can grow and utilize my teamwork and management skills. I am hard working, and a highly motivated person with a wide range of skills and talents. I am a very outgoing and dependable worker with the customer always in mind.

EDUCATION

Columbia College Chicago, Chicago IL

08/2007 — 05/2011

- Bachelor of Arts Degree in Film and Video, Graduated May 2011
- Concentration in Computer Graphics Animation
- 4.0 GPA, Dean's List- Fall 2007, Spring 2008, Fall 2008, Spring 2009, Fall 2009, Spring 2010, Fall 2010, Spring 2011
- **Relevant Coursework: Advanced Computer Animation: Maya, Advanced Computer Modeling, Stop-Motion Animation, History of Animation, Animation Storyboard and Concept Development,**

EXPERIENCE

Perishable Manager, Jewel Osco, Lemont, IL

11/2015 — Present

Formerly Produce Clerk and Assistant Manager

10/2006 — 11/2015

- Write thorough orders to meet and exceed weekly sales goals
- I have trained as a Produce Operations specialist to manage a whole district
- Maintain efficiency of all employees
- Control the weekly labor budget via effective scheduling
- Identify sales opportunities and gear displays around those products
- Manage a large team to provide excellent customer service and maintain appearance standards.
- Control shrink through proper merchandising and creative displays

Animation Generalist, Head Games The Film LLC, Chicago IL

02/2012—04/2012

- Worked in conjunction with producer Bruce Sheridan to create animation sequences that were involved in the award winning motion picture film
- Modeled and textured 3D figures in Autodesk Maya to illustrate scientific explanations of real life sports scenarios

Haven – The Short Film, Columbia College Chicago, Chicago IL

08/2010 — 05/2011

- Worked on the story development team to create the initial plot, story boards and project posters
- Modeled environments and utilized character rigs to create multiple complex animation sequences
- Acted as the sequence supervisor to bring the various animation scenes together into the final film

Freelance Product Modeling, InContext Solutions, Chicago IL

06/2011 — 01/2012

- Created 3D models in Autodesk Maya of real life supermarket and office items of various size and complexity
- Simulated real life supermarket and electronic store environments that portray design ideas which were presented in marketing ideas to potential clients

Sports Analyst, Krossover Sports, Chicago IL

12/2012 — 2014

- Analyze various high school and college sports footage to document players' statistics

SKILLS AND PROGRAM KNOWLEDGE

Autodesk Maya	After Effects	Adobe Photoshop	Adobe Illustrator	Visual Effects
3D Modeling	Compositing	Animation	Microsoft Office	Word/Excel